Tinsley, Sam & Qub Studio



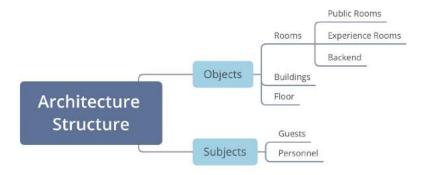
Brief

Control Center Dashboard is an ultra-connected, cutting-edge, and seamlessly automated and orchestrated experience between the building and its occupants with choreography that allows the building itself to inform people where to go (itinerary) and what to do (actions) via a system of connected triggers.

The dynamic interior architecture is composed of a reconfigurable wall system that is programmable and scalable to environments of different shapes, sizes and geographic locations. Sensors, devices, and data will be embedded into one synchronous system and controlled via control center. Context-aware computation enables the building, installations, and occupants to respond instantly to change using a system of triggers - i.e. temperature, lighting, sound, movement/flow cues, haptics, etc.



00 Architecture Structure



Element: General Structure

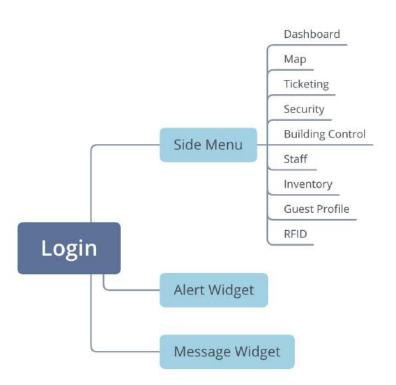
Explanation:

For the sake of simplifying the architecture, we suggest incorporating object and subject categories, as the similar metrics would be applicable to those categories later in the system.

User tasks:

 To efficiently navigate the system and see relevant metrics on the Dashboard;

00 Dashboard Layout



Element: General Structure

Explanation:

The dashboard layout should consist of three independent components - menu, alert widget and messaging widget which would be visible and active at all times and in every system module.

The idea for future realization:

It would be nice to create a user permission matrix in the future, managing user workspaces on the dashboard to display only relevant information for the user's role.

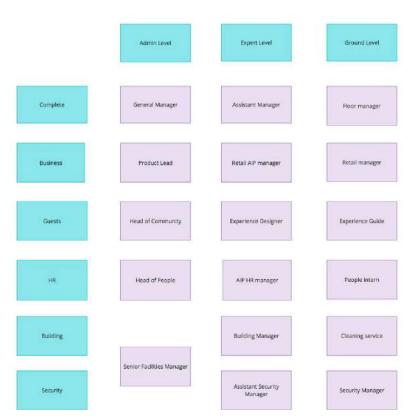
User tasks:

- Easily access dashboard modules;
- Retrieve relevant information according to his role.

User Profile



00 User Access Levels



Explanation:

As previously discussed we suggest developing not only permission levels for different users but also tailor the control center dashboard to their professional role and needs via specific workspaces.

Idea for future realization:

The process of permission level and workspace assigning could be manually performed by the HR manager for each user as a part of the recruitment process closure.

General Manager 1/2

Brenda (Sugarcookie)

Master of Business Administration



Access level:

Admin

Workspace type:

Complete

Frequency of usage:

Daily, 3-4 hours session.

Area of Interest:

Building status, guest experience analytics, financial analytics.

Qubstudio

My typical day includes:

- Analysis of operations performance;
- Communication with other managers and employees;
- Identification of opportunities for scalability.



What I do:

- Make sure that all processes within the building run smoothly;
- Provide training to the new employees;
- Oversee the work of facilities manager, guide supervisor, shop supervisor, and other managers.
- Oversee the operation and performance of the retail and hospitality;
- Conduct and oversee payroll;
- Oversee employee scheduling.

Frustrations:

- Not enough automation of technical processes and software;
- No KPI analysis provided by the software.

Goals to be achieved:

- Free up working time for important operations and cut the time that needs to be spent on micromanagement;
- Automate technical processes within the building;
- Improve overall employee awareness of relevant processes and communications.

Pains to be relieved:

- The need to grab data from multiple sources for overall analysis;
- Being detached from the guests' experience due to imperfect ticketing software;
- Spending a lot of time for manual operations such as employee scheduling.



Product Lead 1/2

Rebecca (Spice)

Bachelor of Business Administration, Design and Management



Access level:

Admin

Workspace type:

Business

Frequency of usage:

Daily, 3-4 hours session.

Area of Interest:

Financial performance analytics, inventory tracking.

My typical day includes:

- Analysis of retail performance and overall revenue;
- Communication with retail employees and business partners;
- Identification of opportunities for product expansion and improvement.



What I do:

- Develop the AIP product and overall brand representation;
- Oversee and improve overall retail performance;
- Take part in contract negotiations regarding retail;
- Make sure the product is manufactured to the applicable standards;
- Carry out retail and product expansion plan for future operations.

Frustrations:

- Not enough automation of technical processes and software;
- No revenue and performance KPI analysis provided by the software.

Goals to be achieved:

- Free up more working time for the product and revenue analysis;
- Automate technical processes within the retail operations;
- Improve automatic theft management.

Pains to be relieved:

- The need to grab data from multiple sources for overall product and revenue analysis;
- Spending a lot of time for manual operations such as revenue analysis and inventory tracking.



Head of Community 1/2

Stephanie (Mint)

Master of Liberal Arts



Access level:

Admin

Workspace type:

Guests

Frequency of usage:

Daily, 3-4 hours session.

Area of Interest:

Guest experience analytics, ticketing analytics.

Oubstudio

My typical day includes:

- Analysis of guests experience satisfaction;
- Updating social media and communicating with the community via digital platforms;
- Improving guest experience and interactions;

Head of Community 2/2



What I do:

- Oversee the ticketing process;
- Manage social media platforms,
- Carry out analysis of community feedbacks;
- Oversee copy and brand voice, from signage to press releases to RFPs to website and ads;
- Send out company surveys and emails;
- Come out with memberships and other loyalty programs.

Frustrations:

- There is no way to get ticketing performance analytics;
- Ticketing process is complicated.
- Guest experience analysis is not accurate, as it is being transmitted via other employees.

Goals to be achieved:

- Better understand guest experience satisfaction and perform guest experience analysis using one software.
- Automate and simplify ticketing performance analysis.

Pains to be relieved:

- The need to grab data from multiple sources for overall guest experience analysis;
- Spending a lot of time for manual operations such as guest experience analysis.



Head of People 1/2

Alison (Jelly)

Master of Human Resources Management and Development



Access level:

Admin

Workspace type:

HR

Frequency of usage:

Daily, 1-2 hours session.

Area of Interest:

Employee management, user management

Oubstudio

My typical day includes:

- Communication with general managers and other employees;
- Carrying out recruiting research;
- Tracking employee performance and success.



What I do:

- Carry out the recruiting process;
- Oversee and manage the HR process;
- Oversee and manage candidate lifecycle from interview to offer letter;
- Carry out employee training;
- Supervise leadership development for GMs and their teams

Frustrations:

- There is no possibility to send general notifications to all employees and communicate with them efficiently;
- There is no good way to track employee learning and progress;
- Significant stuff turnover results in extensive onboarding procedures.

Qubstudio

Goals to be achieved:

- Better understand employee satisfaction rate and performance.
- Automate and simplify general notifications sending.

Pains to be relieved:

- The need to grab data from multiple sources for overall employee satisfaction and performance analysis;
- Having important information and notifications getting lost in Slack and Google Drive.

Senior Facilities Manager 1/2

Adrian (Pudding)

Master of Human Resources Management and Development



Access level:

Admin

Workspace type:

Building

Security

Qubstudio

Frequency of usage:

Daily, 5-7 hours session.

Area of Interest:

Building management, security management

My typical day includes:

- Carrying out building maintenance and control;
- Communicating with contractors and other maintenance/security employees;
- Checking installations, walls, rides, and other technological equipment status.

Senior Facilities Manager 2/2



What I do:

- Take care of building and make sure every piece of technology works smoothly;
- Work with contractors and other employees on the building management.
- Modify and fix installations, walls, rides and other technological equipment;
- Oversee the recruiting process for day and night clean teams, as well as manage their work;
- Develop emergency planning and training emergency algorithms for employees.

Frustrations:

- There is no software possibility to carry out building maintenance and control.
- Nothing can be done while the building open.

Goals to be achieved:

- Free up working time for important operations and cut the time that needs to be spent on maintenance micromanagement;
- Automate technical processes within the building;
- Improve security within the building and efficiently react according to emergencies.

Pains to be relieved:

- The need to grab data from multiple sources for overall maintenance analysis;
- Spending a lot of time for manual operations such as employee maintenance schedule;
- Not reacting to maintenance issues as quickly as possible in order to ensure seamless building performance.



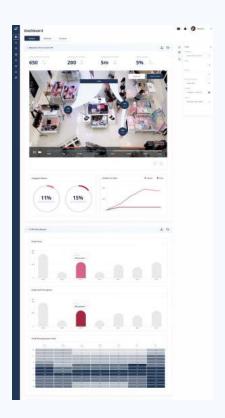
Dashboard

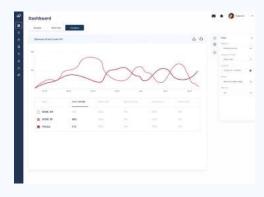


Control Center Dashboard Online sales 01 Dashboard Offline sales Financial Analysis All sales amount Average sales growth Average profit margin All Guest Analysis Happy Guest Overall Unhappy Guest Average experience growth Guest Analysis Average visitation growth Heat map Map Timeline Guest flow Real-time Traffic Real-time Entry & Exist Number Dashboard Venue Overview Real-time Overall Heat Map Real-time Revenue Guest list Real-time Capacity Visitor Engagement Room Overview Bounce Rate Financial Comparison Comparison Guest Experience Comparison

01 Dashboard

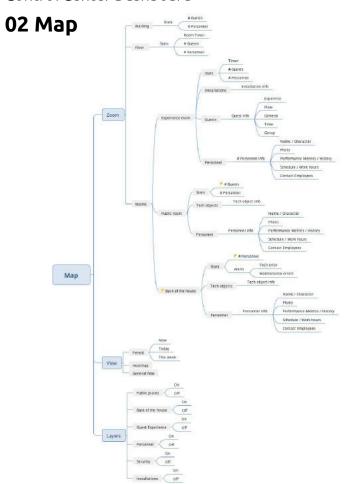






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Element: Menu

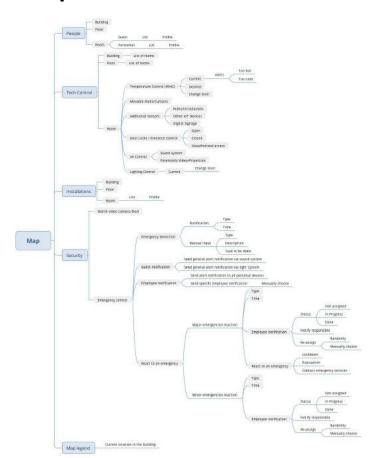
Explanation:

The map appearance is controlled with three settings - zoom, view, and layers in order to achieve the best accessibility and relevance for the user.

User tasks:

- To easily inspect parts of the museum relevant to his current needs;
- To set the map view according to his current needs.

02 Map



Element: Menu

Explanation:

Independent widgets - tech control, people, installations, security and map legend, are applied separately to the map module in order to assure simplicity of usage.

The idea for future realization:

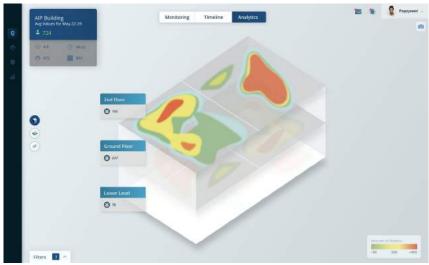
It would be advisable to divide people widget to two separate widgets - *guests* and *personnel* in order to simplify user's interaction.

User tasks:

- To easily control the situation within the specific room;
- To see who is located in the specific room at the moment;
- To understand what installations are located in a specific room and what is its status.
- To understand what part of the building the user is exploring at the moment.

01 Map





01 Map

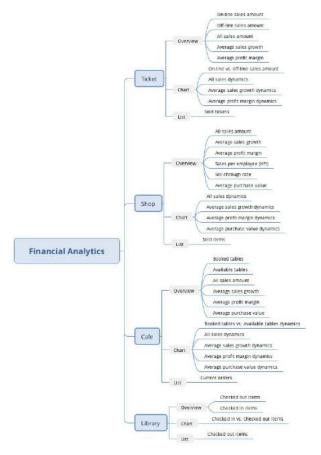


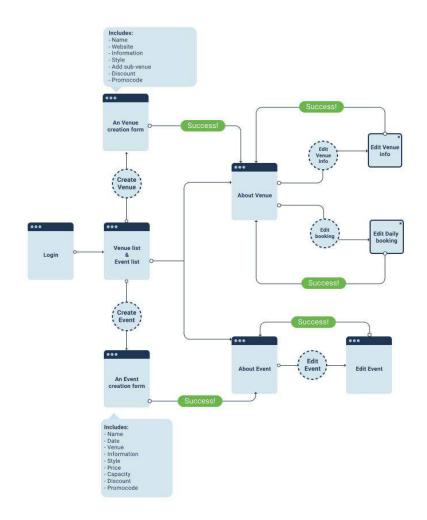


Ticketing

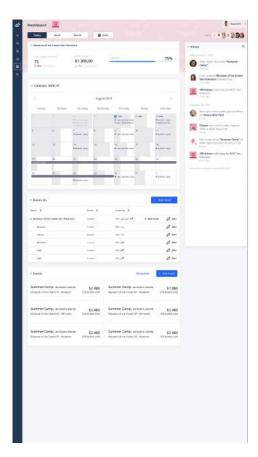


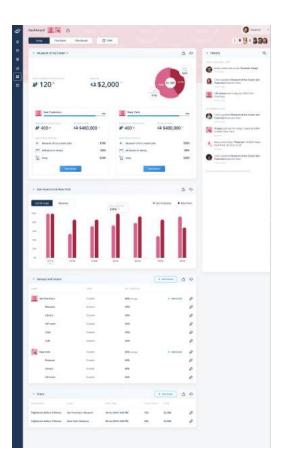
03 Ticketing

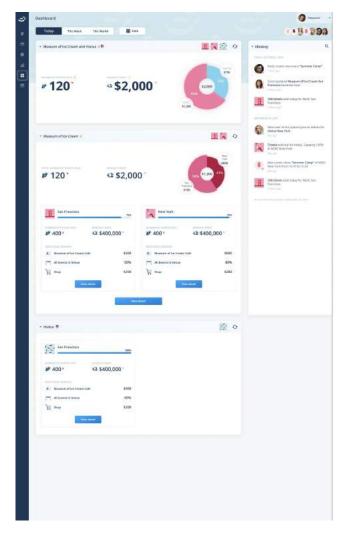




03 Ticketing



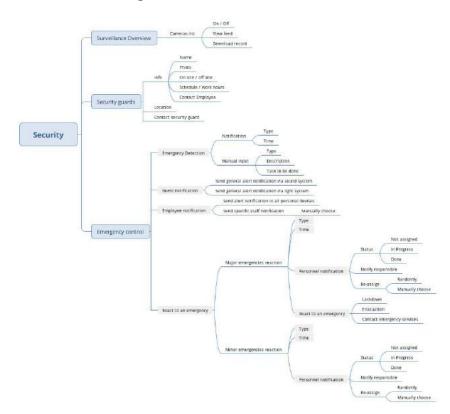




Security



04 Security



Element: Menu

Explanation:

The security module is displayed on an independent screen that should help the user to overview the security status of the building as well as to detect and react to the possible emergencies.

The idea for future realization:

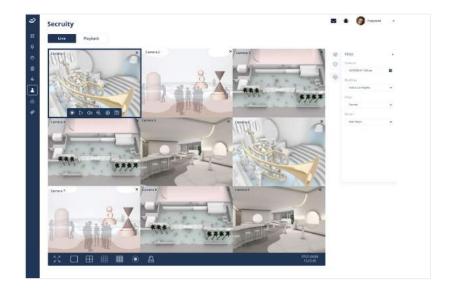
We might add security layer to the map module in order to retrieve surveillance feed based on the location itself.

User tasks:

- Inspect the security status of the building;
- Watch security camera feed;
- Detect and react to the possible emergencies.

04 Security

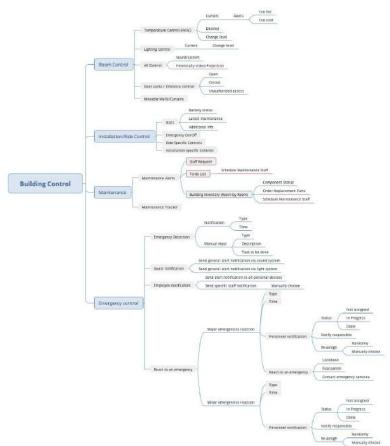




Building Control



05 Building Control



Element: Menu

Explanation:

The building control module is is displayed on an independent screen that should help the user to overview the technical status of the building as well as to control the smart house system.

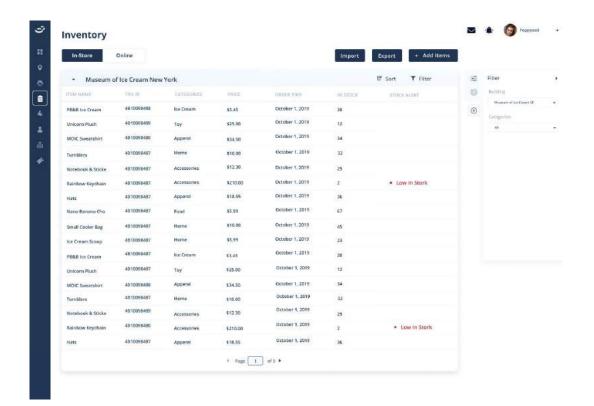
User tasks:

- Inspect the technical status of the building;
- Control the smart house system.

Inventory



06 Inventory

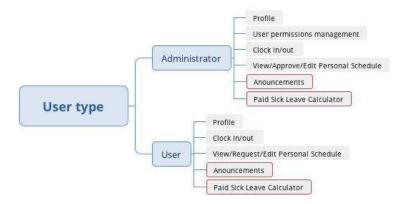




Guest Profile



07 Guest Profile



Element: Header Menu

Explanation:

The functionality of the user management module would be highly dependable on the user type - administrator or the simple user.

Administrator would be able to change the permissions, resolving in usage of different workspaces, while simple user would only see his profile.

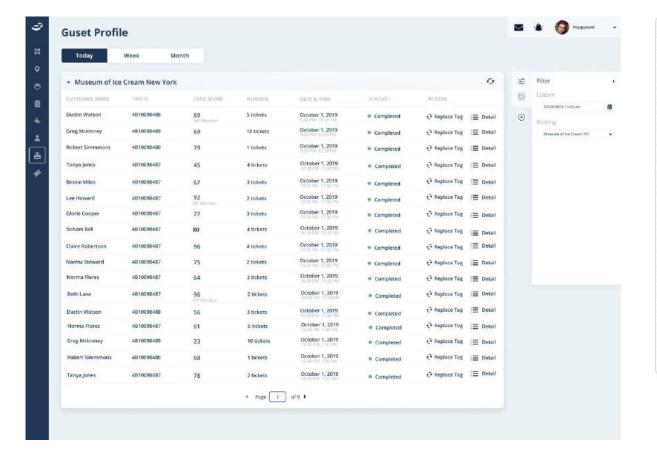
The idea for future realization:

User permissions management could be executed from the dashboard itself or be imported from the CRM.

User tasks:

- Control user permissions and workspaces;
- Check his working status;
- Provide his professional information;
- React to the general notifications.

07 Guest Profile

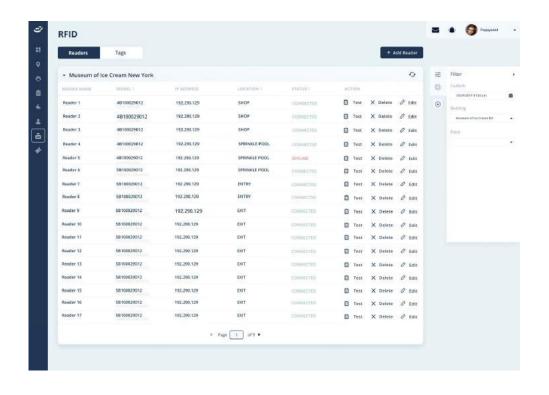




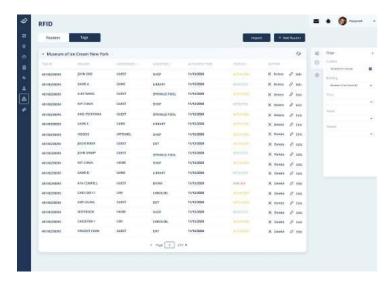
RFID



08 RFID



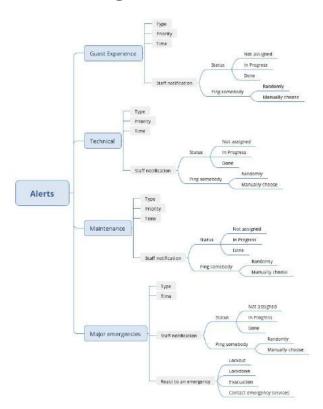




Alert & Message



10 Alerts Widget



Element: Alert Widget

Explanation:

As a separate widget, alerts are independent of the system itself and is accessible in every module. Alerts themselves are divided based on its type - guest experience, technical, maintenance and major emergencies.

User tasks:

- Get notifications about emergencies and efficiently resolve them;
- Notify other employees about the emergencies.
- React to the emergencies in a timely matter.

11 Message Widget



Element: Messaging Widget

Explanation:

As a separate widget, messaging is independent of the system itself and is accessible in every module.

The idea for future realization:

The messaging system could be developed in the dashboard itself or be integrated with the existing system.

User tasks:

• Communicate with colleagues.